

CUEVAMUR Ramales de la Victoria. (Cantabria)

Introduction

Cuevamur or Covamur, as it is also known, has its majestic mouth in the Wall of the Eco, Farallón del Monte Pando, del Municipality of Ramales de la Victoria (Cantabria). Because of the proximity of large systems Cantabrians, Cuevamur was despised by many for being of modest development, but undoubtedly it is among the most of the area, with its Great Hall and some areas full of eccentrics, giving us the feeling of being out of the literature of Tolkien, also his circular tour we remember, modestly, the journeys integral, passing twice only through the entrance gallery.

Development: 2,300 m.

Slope: -60 m.



ACCESS

This cavity, of simple location, Surprised by its majestic mouth that looks from the road of Ramales de la Victoria to Lanestosa About 3 km from Ramales we see the poster of the tourist cave of Covalanas, where a clue comes from where we can leave the vehicle. Going up this track, in the second curve on the left leaves a very trodden path that goes to the cave and to the climbing schools of the walls of Eco and Haza. And the entrance porch will raise a steep ramp and top right we will arrive at the metallic frame of the place where There was a door.

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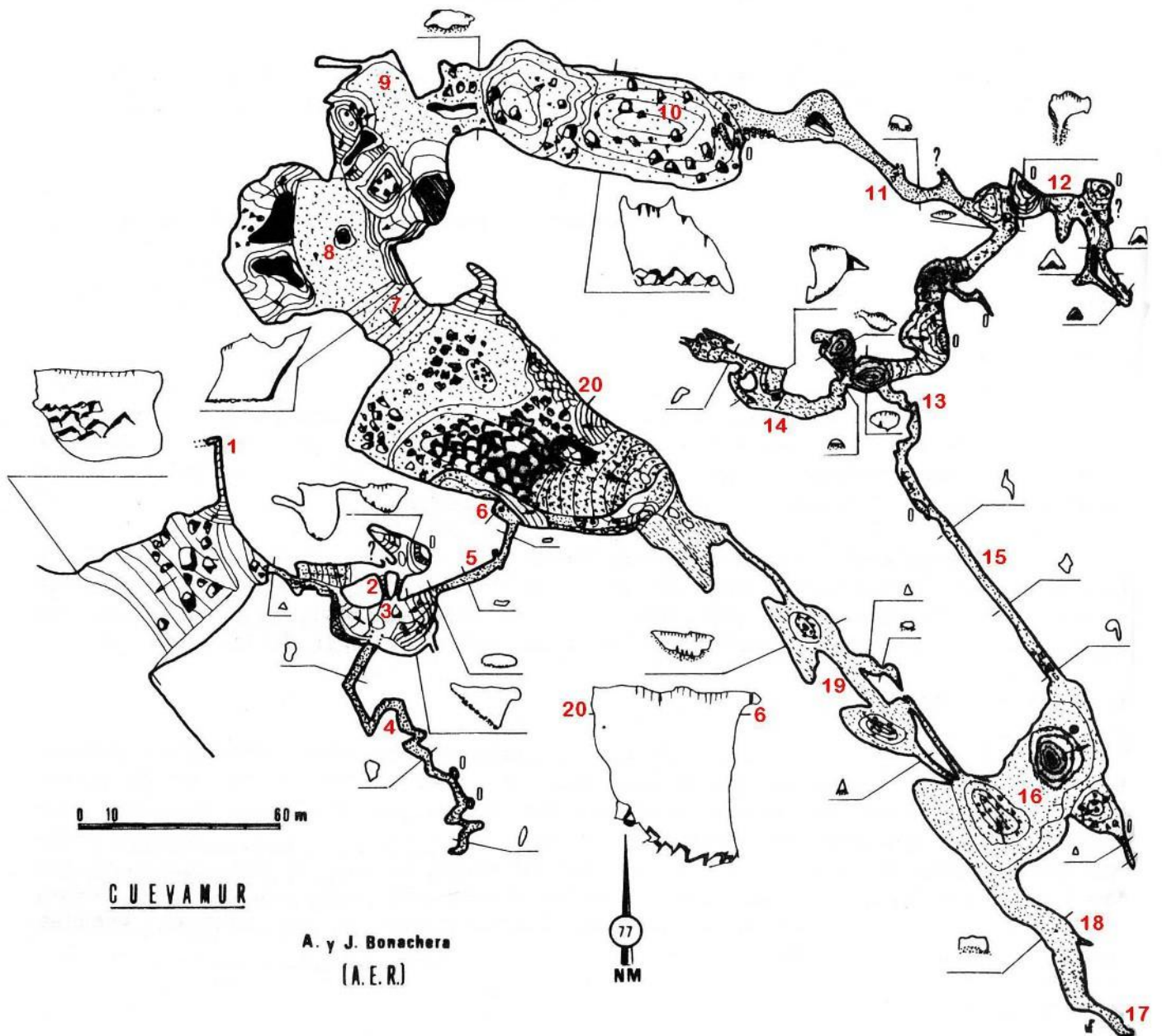
DESCRIPTION

After exceeding the metal fence begins a small gallery and a laminator by where we will enter by crawling. Past this small section the dimensions increase in a descending ramp secured with a rope that guides us towards Elevated handrails, which prevent a Derailment on the right. In the end a small vertical section with rope leaves us on a descending ramp that gives access to Paso del Cordino, a small we will have to cross over, with rope in fixed, and that links with a new handrails and a small vertical ascending, also in fixed. Actually in

this area just follow the installation to find the Laminator, this stretch of about 20m, It leaves us on a balcony over the great handrail in fixed that skirts by the right the enormous collapse of the Great Sima. The first section of this rail is descending and you need to mount the descender Completed the handrail we found at the point where the journey begins circular. With a few steps of low ceiling, towards Right, we will go to the Gallery of the Gloves, for which we will return later.

To the left, where our travel, it is necessary to mount a rappel of about 40 meters down a steep ramp very muddy to get to the bottom of the Great Room; we cross this to the other end and we went up to the Sala del Camp with a very slippery floor. We will look for a great wash on the left with steps carved to its end that we leave in the Cascade Room and later in the Hall of Chaos, both of large dimensions and easy progression.

From here we will continue our journey through the Gallery of the meanders, past which we will go to the right to find the Pencil Room. Here, we will look at the left wall Paso de los Retales -de about 20m-, this is passed face up and with the back to the ground, "it's narrow" and It can overwhelm. On the other side of the narrowness we follow the most obvious path through comfortable galleries marked with a green thread (impossible be lost). It's worth it in this journey Stop a few seconds to admire the areas more specific where they crowd spectacular eccentric among others formations We will go through a few steps low on which you have to crawl through the Gallery of the Gloves, until you reach the point where previously we mounted the rappel of 40m to go down to the Great Hall. We pick up our rope and we return towards the exit by the same road that took us there. A highly recommended cavity, with progression varied and beautifully concreted. Fully re-equipped in 2014, it is one of those that create a hobby.



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| 1. Galería de la Luz | 11. Galería de los Meandros |
| 2. Paso del Cordino | 12. Galería del Lago |
| 3. Sala de los Termómetros | 13. Paso de los Retales |
| 4. Galería Blanca | 14. Galería de la Esperanza |
| 5. Laminador | 15. Galería del Coral |
| 6. Columna | 16. Sala de los Cristales |
| 7. Cascada | 17. Gatera |
| 8. Sala del Campamento | 18. Galería de los Gours |
| 9. Sala de la Cascada | 19. Galería de los Guantes |
| 10. Sala del Caos | 20. Gran Sima |